

Towards Efficient and Fair Resource Allocation in Wireless Networks

Sławomir Stańczak^{1,2}

joint work with

Holger Boche^{1,2}, Marcin Wiczanowski¹ and Angela Feistel²

¹Fraunhofer German-Sino Lab for Mobile Communications (MCI)
Berlin, Germany

²Heinrich Hertz Chair for Mobile Communications
Faculty of EECS
Technical University of Berlin

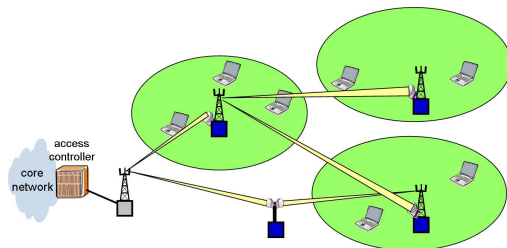
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- 1 Introduction
- 2 Physical-Layer Abstraction by Interference Functions
 - Generalizations and Connections to Game Theory
- 3 User-centric Approaches
- 4 Network-centric approaches
 - Distributed Power Control Algorithms
 - Incorporating QoS requirements

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Wireless Networks

- **Goal:** Study resource allocation and interference management
- **Focus:** High data rates, low or moderate channel dynamics
 - Energy supply is not a bottleneck.
 - Wireless mesh networks, cellular networks



Wireless Channel Characteristics

- Radio propagation channel is unreliable.
 - channel fading, path loss, channel conditions are time-varying ...
 - Power and bandwidth are limited.
 - Wireless spectrum is a shared medium.
 - Network cannot be regarded as a collection of point-to-point links.
 - The performance is generally maximized by tolerating interference in a controlled way.
- ➡ Link capacities are elastic.

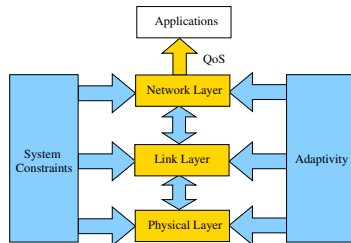
Resource allocation and interference management are necessary.

Wireless Network Resources and Mechanisms

- Wireless resources: power, time, frequency, space, codes, routes...
- Mechanisms for resource allocation and interference management
 - Multiple antenna techniques
 - MAC: power control and scheduling
 - routing
 - ...
- Cross-layer protocols

Cross-Layer Approaches

- Exploit interdependencies between different layers.
 - channel-aware MAC (e.g. HSDPA, HSUPA)
 - MAC+routing+congestion control

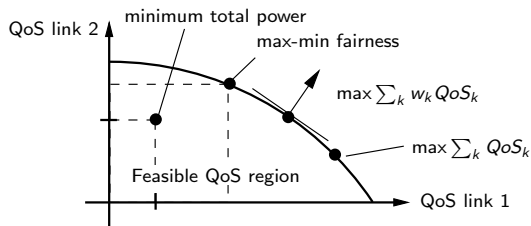


- It may be computationally prohibitive to be of any use in practice.

- Voice transmission
 - **Inelastic traffic:** QoS requirements need to be satisfied permanently.
- Data applications (WWW browsing,e-mail,ftp)
 - Low QoS levels are temporarily acceptable.
 - **Elastic traffic:** Applications modify their data rates according to available resources in communication networks.

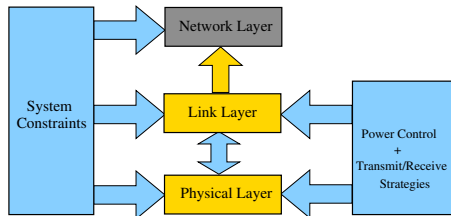
Quality of Service

- User-centric approaches (inelastic applications):
 - Satisfy strict QoS requirements of applications permanently.
- Network-centric approaches (elastic applications):
 - Maximize the aggregate utility as perceived by the network operator.
 - Address the issue of fairness.



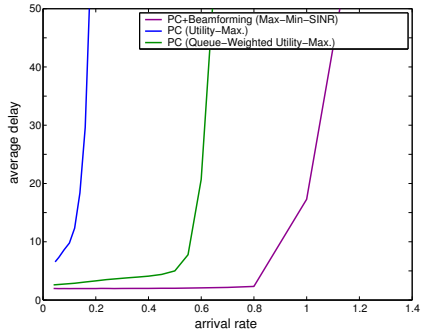
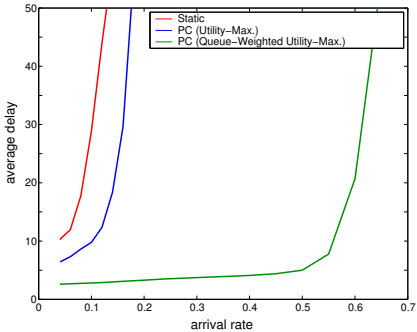
The focus of this talk

- Power control with some aspects of the physical-layer design.



- Single-hop communication with $K > 1$ logical links (users)
- Concurrent transmission (works with any scheduling protocol).
- Each user is decoded (single-user decoding).
- Combination with routing and network coding strategies possible.

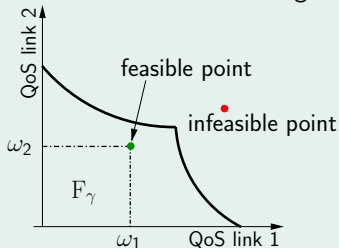
Appetizer



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Feasible QoS Region: F_γ

Given a channel, F_γ is the set of all QoS values that can be achieved by means of power control with all links being active concurrently.



- **Assumption:** $\omega_k \uparrow \Leftrightarrow \text{QoS} \uparrow$
 - Downward-comprehensive
 - Upper-bounded
- may be non-convex.
- depends on power constraints P .

- F_γ depends on the physical-layer realization: Key properties of many multiuser systems are captured by **interference functions**.

Signal-to-Interference(+noise) Ratio (SIR)

Strictly monotonic QoS-SIR map: $\gamma : \mathbb{R} \rightarrow \mathbb{R}_+$

For any $\omega \in F_\gamma$, there is a power vector $\mathbf{p} \in P$ such that

$$\gamma(\omega_k) = \text{SIR}_k(\mathbf{p}) = \frac{p_k}{I_k(\mathbf{p})}$$

← transmit power
← interference function

- e.g. Gaussian capacity (in nats/channel use): $\gamma(x) = e^x - 1, x \geq 0$.

Standard Interference Functions (SIF), Yates'95

A1 **Positivity:** $I_k(\mathbf{p}) > 0$ for all $\mathbf{p} \geq 0$.

A2 **Scalability:** $I_k(\mu\mathbf{p}) < \mu I_k(\mathbf{p})$ for any $\mathbf{p} \geq 0$ and for all $\mu > 1$.

A3 **Monotonicity:** $I_k(\mathbf{p}^{(1)}) \geq I_k(\mathbf{p}^{(2)})$ if $\mathbf{p}^{(1)} \geq \mathbf{p}^{(2)}$.

- It models many practical interference scenarios.

Interference Function: Examples

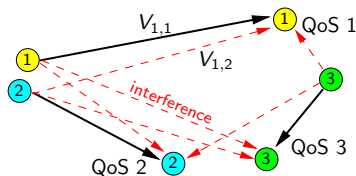
Linear interference function

$$I_k(\mathbf{p}) = (\mathbf{V}\mathbf{p} + \mathbf{z})_k$$

- Matched-filter receiver
- SIC receiver

$$\mathbf{V} = (v_{k,l}) = \left(\frac{V_{k,l}}{V_{k,k}} \right)$$

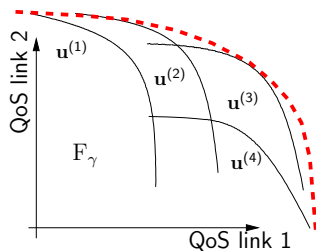
$\mathbf{V} \geq 0$: non-symmetric, traceless



Minimum interference function

$$I_k(\mathbf{p}) = \min_{\mathbf{u}_k \in \mathcal{U}_k} (\mathbf{V}(\mathbf{u})\mathbf{p} + \mathbf{z}(\mathbf{u}))_k$$

- MMSE receiver



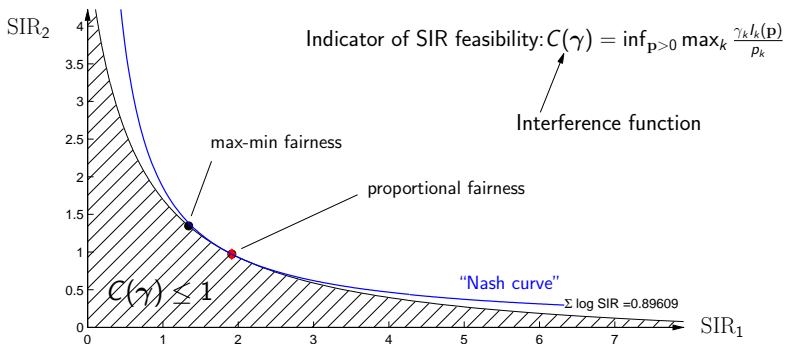
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Interference Function (Boche&Schubert 04)

- A1 **Non-negativeness:** $I_k(\mathbf{p}) \geq 0$ for all $\mathbf{p} > 0$.
- A2 **Homogeneity:** $I_k(\mu\mathbf{p}) = \mu I_k(\mathbf{p})$ for all $\mathbf{p} > 0$ and for all $\mu > 0$.
- A3 **Monotonicity:** $I_k(\mathbf{p}^{(1)}) \geq I_k(\mathbf{p}^{(2)})$ if $\mathbf{p}^{(1)} \geq \mathbf{p}^{(2)} > 0$.

- The framework includes **the noiseless case**.
- It generalizes the concept of standard interference functions.

Application to Cooperative Game Theory



If $U = \{\omega : C(e^\omega) \leq 1\}$ is **strictly** convex, then the Nash axioms WPO, IIA, SYM, STC characterize a single-valued solution \mathbf{u}^* to $\max_{\mathbf{u} \in U} \sum_k \log u_k$.

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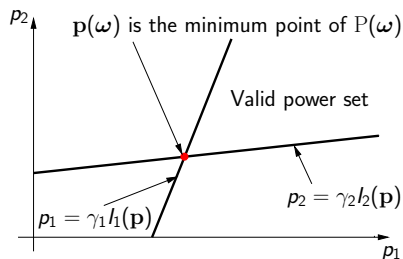
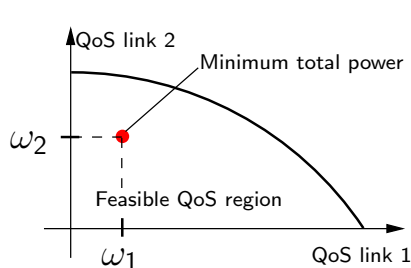
Problem Statement

Problem (QoS-based power control under SIFs)

$$\mathbf{p}(\omega) = \arg \min_{\mathbf{p} \in P(\omega)} \mathbf{w}^T \mathbf{p}$$

$$\mathbf{w} > 0$$

$$P(\omega) := \{ \mathbf{p} \in \mathbb{R}_+^K : \forall_k \text{SIR}_k(\mathbf{p}) \geq \gamma(\omega_k) \}.$$



Zander'92, Foschini'94, Yates'95, Ulukus'98, Bambos'00, Boche&Schubert ...

Fixed-Point Iteration, Yates'95

If ω is feasible, then the concurrent iterations

$$\forall_k \bar{p}_k(n+1) = \gamma(\omega_k) I_k(\bar{\mathbf{p}}(n))$$

converge to $\mathbf{p}(\omega)$.

- Component-wise increasing (decreasing) if $\bar{\mathbf{p}}(0) = \mathbf{0}$ ($\bar{\mathbf{p}}(0) \in P(\omega)$).

Amenable to distributed implementation, scalable, works for any SIF

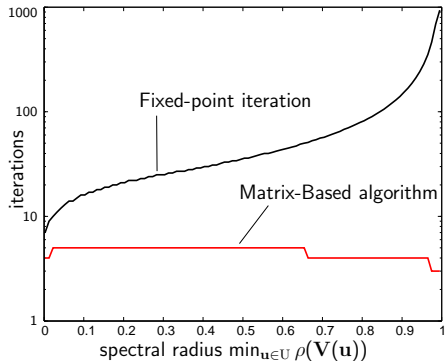
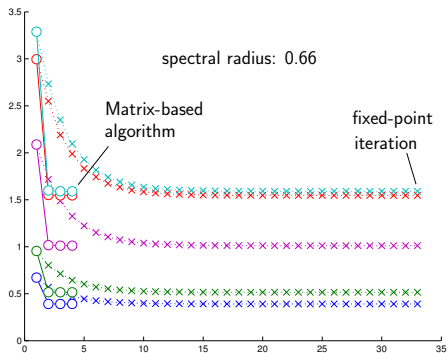
Alternating optimization of $\mathbf{u}(n)$ and $\mathbf{p}(n)$: $\mathbf{p}(0) \in P(\Gamma)$.

- (i) $\forall_k u_k(n) = \arg \min_{u_k \in \mathcal{U}_k} (\mathbf{V}(\mathbf{u})\mathbf{p}(n) + \mathbf{z}(\mathbf{u}))_k$
- (ii) $\mathbf{p}(n+1) = (\mathbf{I} - \Gamma(\omega)\mathbf{V}(\mathbf{u}(n)))^{-1}\Gamma(\omega)\mathbf{z}(\mathbf{u}(n))$

- Strictly monotonic convergence to $\mathbf{p}(\omega)$

It requires centralized implementation but provides super-linear or even quadratic convergence independent of the load.

Observed Convergence

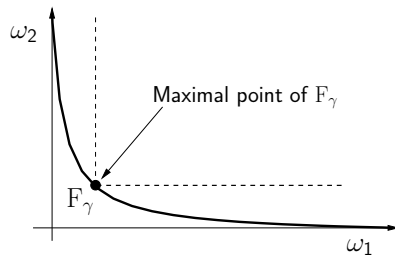
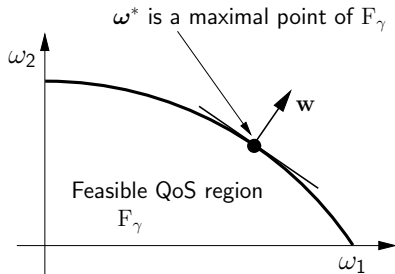


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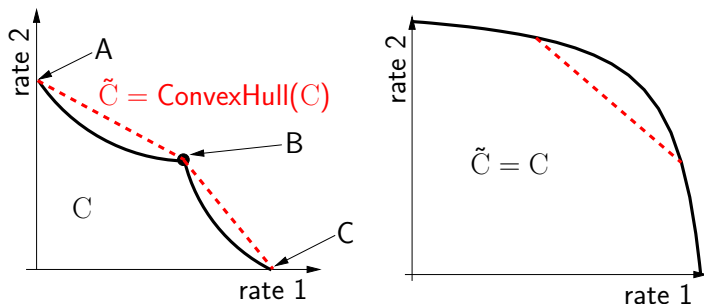
Problem (Utility-based power control)

$$\omega^* = \arg \max_{\omega \in F_\gamma} \mathbf{w}^T \omega \quad \mathbf{w} > 0.$$



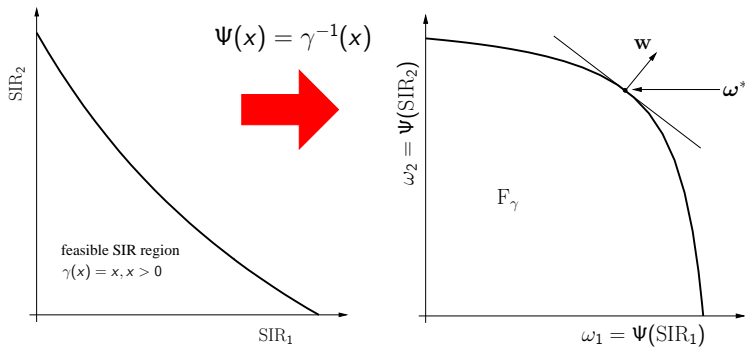
Goodman'00, Saraydar'02, Xiao'03, Neely'03, Chiang'04, Huang'05, Tassiulas'05 ...

Scheduling vs. Concurrent Transmission



- **C is not convex:** Joint power control and scheduling (time sharing) is necessary to achieve all boundary points of \tilde{C} .
- **C is convex:** All boundary points of \tilde{C} can be achieved by means of power control without having to resort to scheduling.

Convexity of Feasible QoS Region



- Find a class of strictly increasing and concave utility functions Ψ so that F_γ is a **convex set**.

Theorem (Convexity under a Linear Interference Function)

If γ with $\gamma(\Psi(x)) = x, x \geq 0$, is *log-convex*, then the feasible QoS region is a convex set, regardless of the type of power constraints

- **Observation:** γ is log-convex if and only if $\Psi_e(x) := \Psi(e^x)$ is concave.

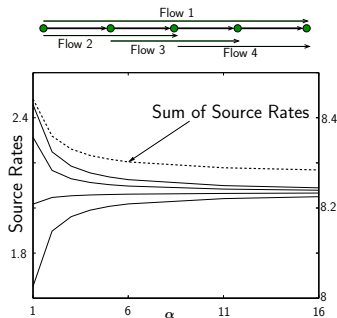
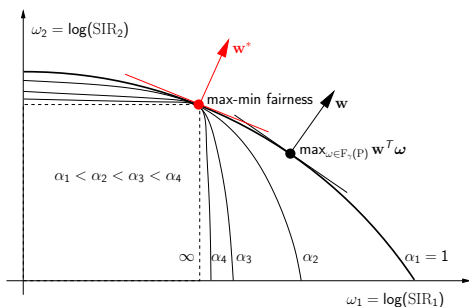
Examples of Function Classes

$$\Psi_{\alpha}(x) = \begin{cases} \frac{x^{1-\alpha}}{1-\alpha} & \alpha > 1 \\ \log(x) & \alpha = 1 \end{cases} \quad \tilde{\Psi}_{\alpha}(x) = \begin{cases} \log x & \alpha = 1 \\ \log \frac{x}{1+x} & \alpha = 2 \\ \log \frac{x}{1+x} + \sum_{j=1}^{\alpha-2} \frac{1}{j(1+x)^j} & \alpha > 2 \end{cases}$$

Max-Min Rate Allocation

Arbitrarily Close Approximation

Let $\omega_k^* = \Psi_\alpha(\text{SIR}_k^*)$ and let $\nu_k^* = \log(1 + \text{SIR}_k^*)$. Then, ν^* converges to the max-min rate allocation as $\alpha \rightarrow \infty$.

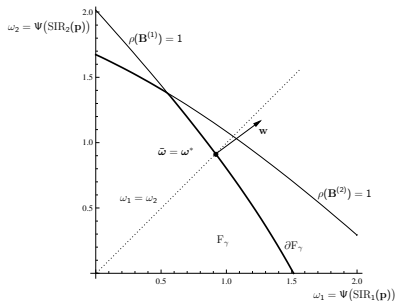
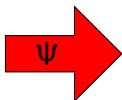
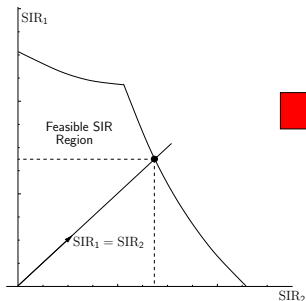


Efficiency of the Max-Min SIR Power Allocation

Theorem

If $\bar{\mathbf{p}}$ and $\bar{\mathbf{q}}$ are positive right and left eigenvectors of $\mathbf{B}^{(k_0)} = \mathbf{V} + \frac{1}{P_{k_0}} \mathbf{z} \mathbf{e}_{k_0}^T$, then

- (i) \mathbf{p} is max-min fair power allocation if and only if $\mathbf{p} = \bar{\mathbf{p}}$.
- (ii) ω^* is max-min fair $\bar{\omega}$ if and only if $\mathbf{w} = \mathbf{w}^* = \bar{\mathbf{q}} \circ \bar{\mathbf{p}} > 0$.



Other Related Results: Linear Interference Functions

- Log-convexity of $\gamma(x)$ seems to be necessary for the feasible QoS region to be convex **in general**.
- If \mathbf{V} is positive semidefinite, then the feasible QoS region under no power constraints is convex if $\gamma(x)$ is convex.
 - The feasible rate region is convex.
- Infeasible SIR region is not convex in general.
 - The convex hull of the feasible SIR region is not a convex polytope.
- Strict convexity conditions.

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Equivalent minimization problem: $\psi(x) = -\Psi(x)$

$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathcal{P}} F(\mathbf{p}) = \arg \min_{\mathbf{p} \in \mathcal{P}} \sum_k w_k \psi(\text{SIR}_k(\mathbf{p})) .$$

- Positivity of minimizers: $\mathbf{p}^* > 0$
- Even if $\psi(e^x)$ is convex, the problem is **not convex** in general.

Convex Statement of the Problem

Theorem

If $I_k(e^{\mathbf{s}})$ is log-convex and $\psi(e^{\mathbf{x}})$ convex, the following problem is **convex**:

$$\mathbf{s}^* = \arg \min_{\mathbf{s} \in S} F_e(\mathbf{s}) \quad \begin{cases} \mathbf{s} := \log \mathbf{p}, \mathbf{p} > 0 \\ S := \{\log \mathbf{x} : \mathbf{x} \in P_+\} \\ F_e(\mathbf{s}) = F(e^{\mathbf{s}}) \end{cases}$$

- $I_k(e^{\mathbf{s}}) = \sum_l v_{k,l} e^{s_l} + z_k$ is log-convex (Hoelder inequality).
- Log-convexity is given in the worst-case design.

Gradient-Projection Algorithm

- Let $\tau > 0$ be constant step size (small enough), and let

$$\mathbf{s}(n+1) = \Pi_S \left[\mathbf{s}(n) - \tau \nabla F_e(\mathbf{s}(n)) \right] \quad \mathbf{s}(0) \in S$$

- $\nabla F_e(\mathbf{s}) = \text{diag}(e^{s_1}, \dots, e^{s_K}) \nabla F(e^{\mathbf{s}})$:

$$\nabla F(\mathbf{p}) = (\mathbf{I} - \mathbf{V}^T \mathbf{\Gamma}(\mathbf{p})) \mathbf{g}(\mathbf{p})$$

- $\mathbf{g}_k(\mathbf{p}) = w_k \psi'(\text{SIR}_k(\mathbf{p})) \text{SIR}_k(\mathbf{p}) / \rho_k$ (locally available)
- $\mathbf{\Gamma}(\mathbf{p}) = \text{diag}(\text{SIR}_1(\mathbf{p}), \dots, \text{SIR}_K(\mathbf{p}))$

Computation of the Gradient Vector

$$\nabla F(\mathbf{p}) = \underbrace{(\mathbf{I} + \Gamma(\mathbf{p}))\mathbf{g}(\mathbf{p})}_{\text{local variable}} - \underbrace{(\mathbf{I} + \mathbf{V}^T)\Gamma(\mathbf{p})\mathbf{g}(\mathbf{p})}_{\text{global variable}}$$

- Problem is to obtain $\Sigma_k(\mathbf{p}) = \sum_l v_{l,k} m_l(\mathbf{p})$, $m_l(\mathbf{p}) = \mathbf{g}_l(\mathbf{p})\text{SIR}_l(\mathbf{p})$.
 - Distribute m_l using a flooding protocol (What about $v_{l,k}$?).
 - Estimate the sum Σ_k using an adjoint network.

The Notion of an Adjoint Network

Definition

Two networks with K links and gain matrices \mathbf{V}_1 and \mathbf{V}_2 are referred to as being adjoint (to each other) if $\mathbf{V}_1 = \mathbf{V}_2^T$.

- Reverse the roles of transmitter and receivers is not sufficient

$$\underbrace{\mathbf{V}_1 = \mathbf{D}\mathbf{G}}_{\text{primal network}}$$

$$\underbrace{\mathbf{V}_2 = \mathbf{D}\mathbf{G}^T}_{\text{reversed network}}$$

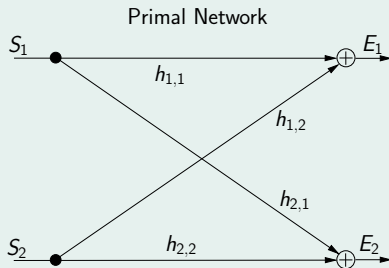
$$\mathbf{V}_1 \neq \mathbf{V}_2^T$$

- $\mathbf{D} = \text{diag}\left(\frac{1}{V_{1,1}}, \dots, \frac{1}{V_{K,K}}\right)$
- $\mathbf{G} = (V_{k,l})$ if $k \neq l$ and $(\mathbf{G})_{k,k} = 0$.

Adjoint Networks: A Simple Example

- Primal network

$$\mathbf{V}_1 = \begin{pmatrix} 0 & \frac{|h_{1,2}|^2}{|h_{1,1}|^2} \\ \frac{|h_{2,1}|^2}{|h_{2,2}|^2} & 0 \end{pmatrix}$$



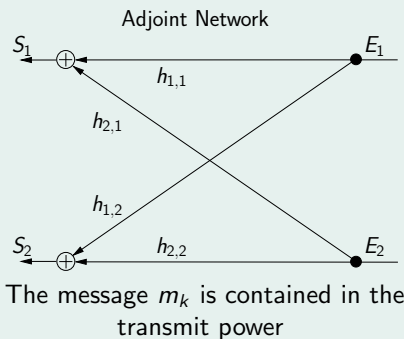
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$$\mathbf{V}_1 = \begin{pmatrix} 0 & \frac{|h_{1,2}|^2}{|h_{1,1}|^2} \\ \frac{|h_{2,1}|^2}{|h_{2,2}|^2} & 0 \end{pmatrix}$$

- Reversed network + $X_k/h_{k,k}$

$$\mathbf{V}_2 = \begin{pmatrix} 0 & \frac{|h_{2,1}|^2}{|h_{2,2}|^2} \\ \frac{|h_{1,2}|^2}{|h_{1,1}|^2} & 0 \end{pmatrix}$$



$$\min_{\mathbf{s}} \max_{\mathbf{u}} \sum_k w_k \psi\left(\frac{e^{s_k}}{u_k}\right) \quad \text{subject to} \quad \begin{cases} e^{\mathbf{s}} - \hat{\mathbf{p}} \leq 0 \\ \mathbf{u} - \mathbf{t} \leq 0 \\ \forall_k I_k(e^{\mathbf{s}}) - t_k = 0. \end{cases}$$

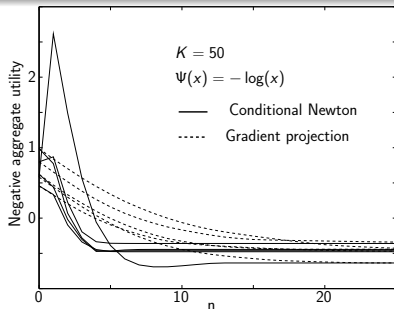
- Linear interference function: $I_k(e^{\mathbf{s}}) = (\mathbf{V}e^{\mathbf{s}} + \mathbf{z})_k$.
 - The Hessian is diagonal and its diagonals are given by the gradient.

Conditional Newton Algorithm

$$\begin{cases} \begin{pmatrix} \mathbf{s}(n+1) \\ \boldsymbol{\mu}(n+1) \end{pmatrix} = \begin{pmatrix} \mathbf{s}(n) \\ \boldsymbol{\mu}(n) \end{pmatrix} - (\nabla_{(\mathbf{s}, \boldsymbol{\mu})}^2 L(\mathbf{z}(n)))^{-1} \nabla_{(\mathbf{s}, \boldsymbol{\mu})} L(\mathbf{z}(n)) \\ \nabla_{(\mathbf{u}, \boldsymbol{\lambda}^u, \boldsymbol{\lambda}, \mathbf{t})} L(\mathbf{z}(n+1)) = 0 \quad \text{can be solved explicitly} \end{cases}$$

$L(\mathbf{z}) = L(\mathbf{s}, \mathbf{u}, \boldsymbol{\mu}, \boldsymbol{\lambda}^u, \boldsymbol{\lambda}, \mathbf{t})$: A **modified** Lagrangian function.

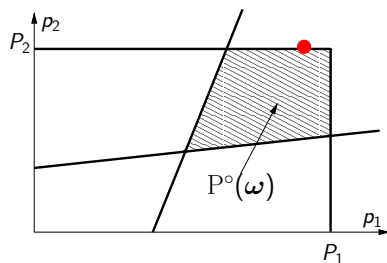
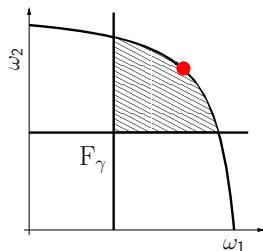
- Quadratic convergence.
- Global convergence if $\psi(x) = -\log(x)$ and $\psi(x) = 1/x$.
- No step size.
- Distributed implementation possible!



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Problem Statement

$$s^*(\omega) := \arg \min_{s \in S} F_e(s) \quad \text{s.t.} \quad \forall_k f_k(s) := I_k(e^s)/e^{s_k} - 1/\gamma_k \leq 0$$



- The projection is not amenable to distributed implementation.

Primal-dual iteration under individual power constraints

$$\begin{cases} s_k(n+1) = \min \left\{ s_k(n) - \delta e^{s_k(n)} \left[h_k(\mathbf{s}(n)) + \Sigma_k(\mathbf{s}(n), \boldsymbol{\mu}(n)) \right], \log(P_k) \right\} \\ \lambda_k(n+1) = \max \{ 0, \lambda_k(n) + \delta f_k(\mathbf{s}(n)) \} \end{cases}$$

- $\Sigma_k(\mathbf{s}, \boldsymbol{\lambda}) = \sum_l v_{l,k} \left(\frac{\lambda_l}{e^{s_l}} + |\text{SIR}_l(e^{\mathbf{s}})g_l(\mathbf{s})| \right) = \sum_l v_{l,k} m_l(\mathbf{s}, \mu_l)$
 - Estimation of Σ_k using the adjoint network.

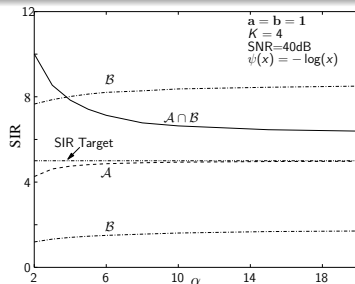
Soft QoS Support

Let \mathcal{A} be pure QoS-links and \mathcal{B} best-effort links. Consider

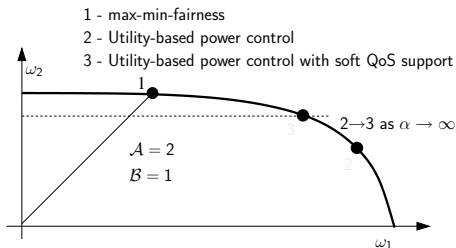
$$\tilde{F}_\alpha(s) = \underbrace{\sum_{k \in \mathcal{A}} a_k \psi_\alpha \left(\frac{\text{SIR}_k(e^s)}{\gamma_k} \right)}_{\text{penalty term}} + \underbrace{\sum_{k \in \mathcal{B}} b_k \psi(\text{SIR}_k(e^s))}_{\text{aggregate utility}}.$$

$$\tilde{s}^*(\alpha) = \arg \min_{s \in \mathcal{S}} \tilde{F}_\alpha(s)$$

- Convex problem.
- Slightly modified algorithms.



Soft QoS Support



Theorem

For any $\epsilon > 0$ and \mathbf{V} (irreducible), there is $\alpha(\epsilon) \geq 1$ such that

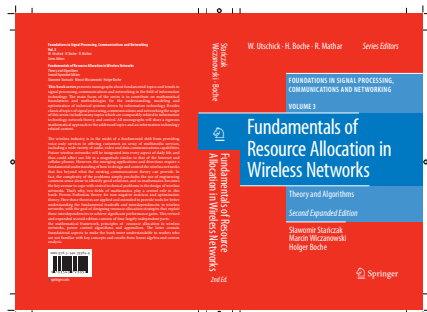
$$\forall_{\alpha \geq \alpha(\epsilon)} \quad \max_{k \in \mathcal{A} \setminus \mathcal{B}} \text{SIR}_k \leq \gamma_k + \epsilon \quad \gamma_k - \epsilon \leq \min_{k \in \mathcal{A}} \text{SIR}_k .$$

Conclusions and Outlook

- The power control problem is relatively well-understood.
- Throughput maximization in the low SINR regime is an open problem.

Outlook

- Joint optimization of
 - transmit powers,
 - schedulers (time+frequency),
 - physical-layer (single- and multi-mode transmission).
- Dynamic optimization over finite and infinite time horizon.
- Stochastic power control.
- ...



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